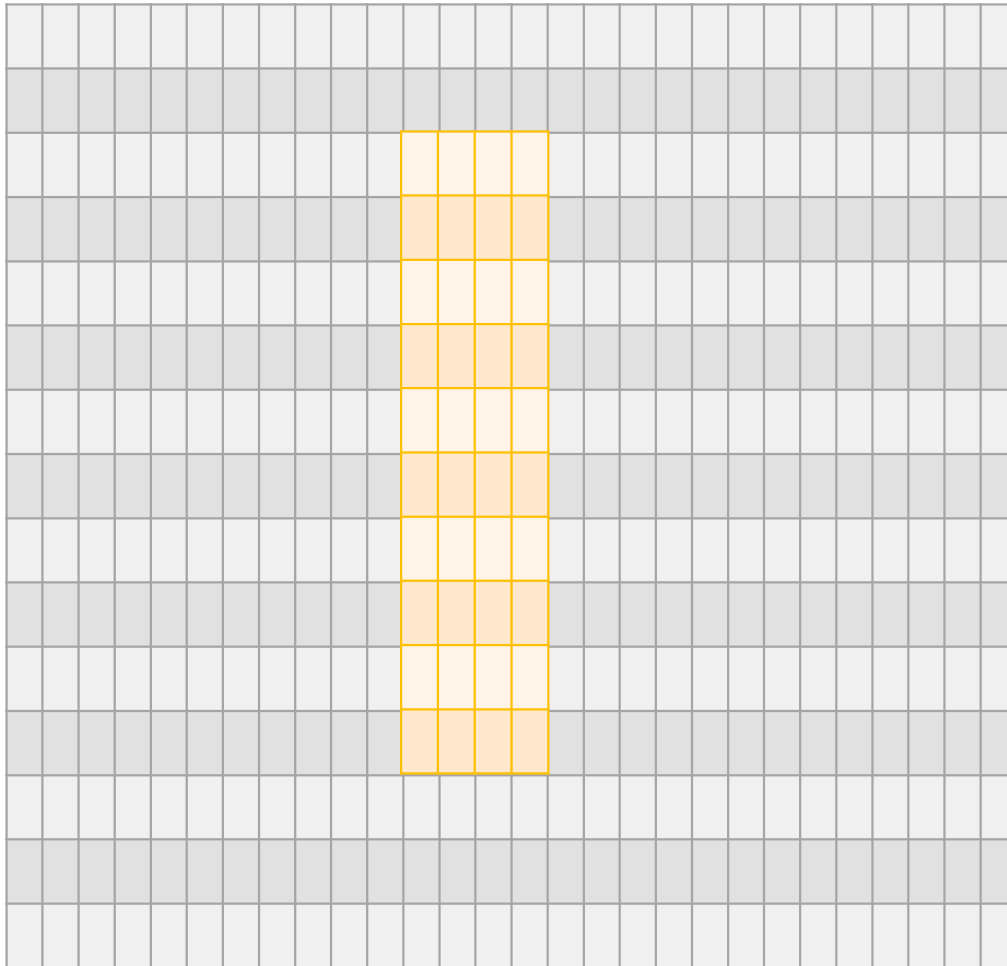


Enhanced Animation Canvas



Control Panel

The control panel is a rectangular interface on the right side of the screen. It features several sections:

- Save State Menu:** Located at the top left, it contains five small grid icons representing different states. The third icon from the left has a blue vertical bar on its right side.
- Grid Motion Menu:** Located at the top right, it contains four blue arrows pointing up, down, left, and right, arranged in a cross pattern.
- Timeline:** A horizontal slider with a white knob is positioned below the menu sections.
- Navigation and Action Buttons:** A row of eight buttons: a blue left arrow, a green right arrow, a blue square, a blue right arrow, a green plus sign, a green curved arrow, a red X, and an orange minus sign.
- Time Controls:** Two input fields with up/down arrows. The first is labeled "00:00.000" and "frame start time". The second is labeled "00:00.500" and "increment amount".
- Color Selection:** Three color swatches (white, black, blue) are on the left. To their right are three input fields for RGB values, each with up/down arrows and the label "255". The labels are "R", "G", and "B" respectively.
- Color Wheel:** A large circular color wheel is on the right side of the panel.
- Color Palette:** A horizontal bar at the bottom contains a series of color swatches, including black, white, and various shades of gray, red, orange, yellow, green, cyan, blue, and magenta.