

Design Value Proposition

Currently, there are no virtual reality models of modern computer networks for research and education. As educational methods progress further into immersive technological learning, it is crucial that technology options are made available at the same rate. Products must be developed to meet this increasing need. Our goal is to create a realistic and accurate 3D model of modern computer networks for research and instruction that can be coupled with virtual reality to be used as a basis for further development or instruction. Our solution to this problem will be easy to use and allow potential students whose learning method caters to that of a visual learner to flourish in the academic subject of basic networking.