# Team 31: ME Scheduling Software

**Engineering Release Review** 

#### Overview

- Objective
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- Background and Requirements
- Key Design Attributes
- Drawings and Diagrams
- Manufacturing Plan
- Design Validation Approach
- Project Schedule and Budget
- Potential Risks
- Questions

## Objective

- 1. Finish the web utility we were given so that its functional and allows students to make reservations for machines using billing codes.
  - Authenticate UI students and faculty.
  - Additionally, the interface should be visually appealing and easy to understand how to use it.

## Value Proposition

- For engineering students, having access to machines
  to complete assignments is important. What can become difficult is
  when students don't know when they can use machines or if machines
  are currently being used. The problem is students need to physically go
  into the machine shop to see what machines are being used or if they
  are available.
- We plan to have a fully functional web interface where ME students can easily schedule times to use equipment. The webpage should be easy to understand and have no problems working for the next couple of years.

## Background and Requirements

- The web utility will allow students to make reservations for machines with billing codes and allow administrators to manage billing codes and perform other administrative tasks as needed.
- The lifetime of the web utility will be long term without requiring any maintenance or updates on the administrative end.
- The web utility will be able to control the power state of machines based on reservations made by the user through the use of external hardware, software, or both.
- The web utility will be user friendly and intuitive in design.

## Key Design Attributes

- Reservation System
  - Web interface and database interaction
- User Registration and Authentication
  - Handled by Auth0 service
- Admin Tools
  - Handled by Auth0 service
  - User role assignment and blocking functionality
  - Billing codes and usage reports

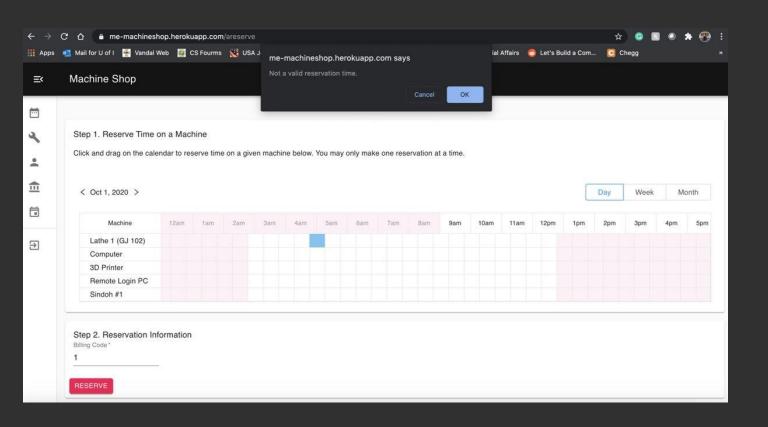
#### Previous Software and Platforms

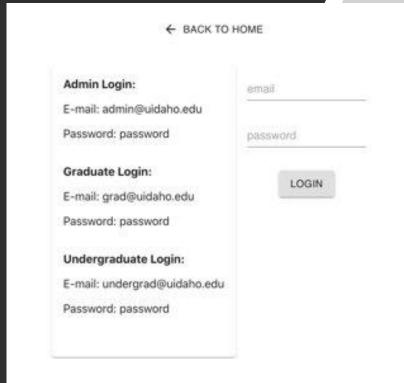






## Previous Design





### New Software and Platforms



- Auth0 provides our platform with Authentication and Authorization.
- This way we can determine who users are and what they should have access to: (I.e Undergrad Student or Admin Access) in a User-Friendly environment.

Authentication	Authorization	
Determines whether users are who they claim to be	Determines what users can and cannot access	
Challenges the user to validate credentials (for example, through passwords, answers to security questions, or facial recognition)	Verifies whether access is allowed through policies and rules	
Usually done before authorization	Usually done after successful authentication	
Generally, transmits info through an ID Token	Generally, transmits info through an Access Token	
Generally governed by the OpenID Connect (OIDC)	Generally governed by the OAuth 2.0 framework	
Example: Employees in a company are required to authenticate through the network before accessing their company email	Example: After an employee successfully authenticates, the system determines what information the employees are allowed to access	

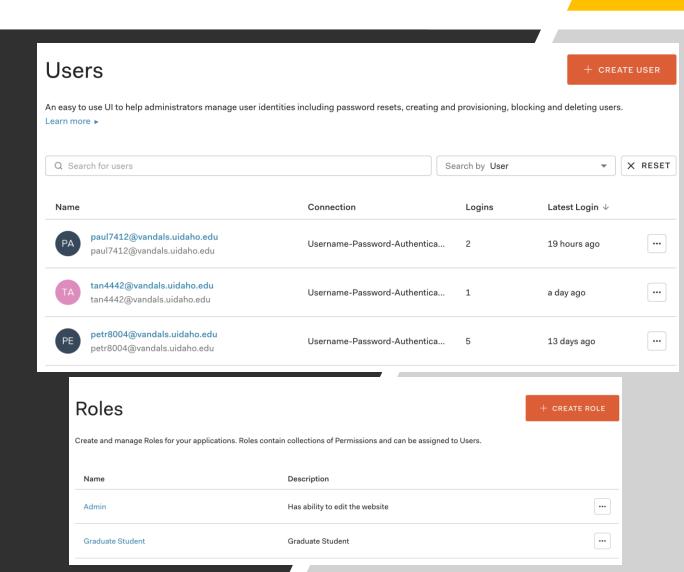
In short, access to a resource is protected by both authentication and authorization. If you can't prove your identity, you won't be allowed into a resource. And even if you can prove your identity, if you are not authorized for that resource, you will still be denied access.



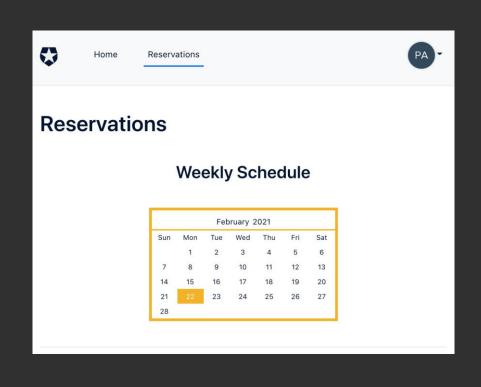
#### Users and Roles

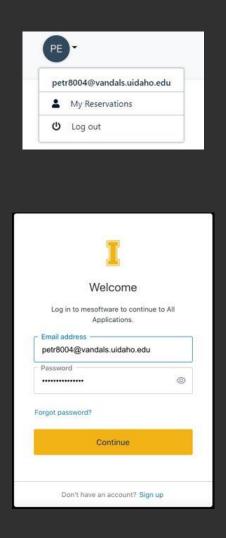
 Using the Auth0 Dashboard this will provide an easy way to manage users for the long-term lifetime of this project

 Ability to customize roles for accounts to allow them access to Admin tools / specific pages on the website.



# New Design – Feel free to add more slides with what you guys have been working on!



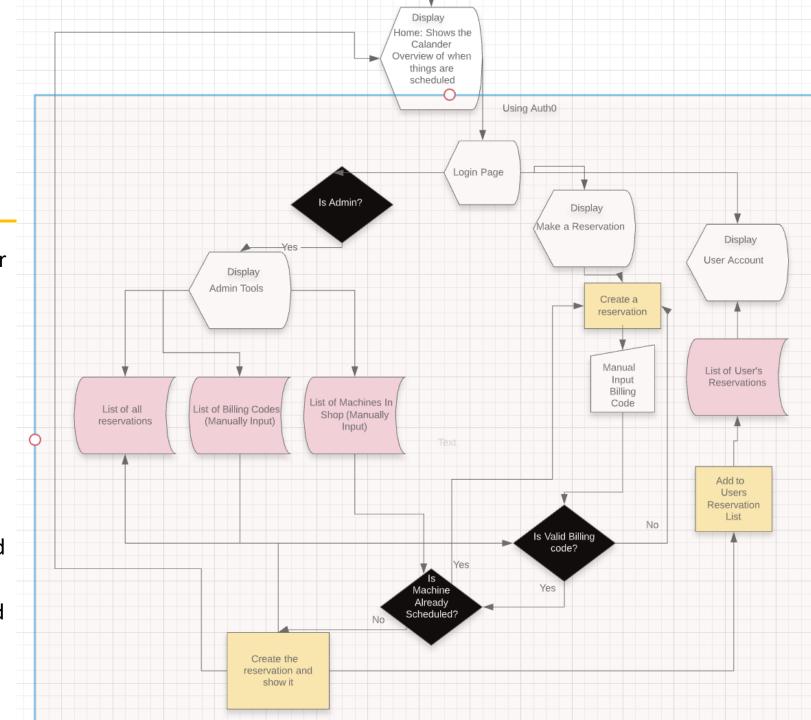


## Where are we in our progress

<b>Customer Requirement</b>	Is it finished	Expected Finish Data
Deployment	No	April 15
Authentication	Yes	
Ability to Make Reservations	No	March 1
Ability to Add Biling Code to Reservation	No	March 1
Admin Edit Machine List	No	Feb 28
Admin Edit Reservations	No	Feb 28
Admin Edit Billing Code	No	Feb 28
Ability to Delete Reservations	No	March 1
Update Website Design to be more User Friendly	Yes	
Ability to Add and Delete Users	Yes	

#### How it Works

- Mern Stack: JavaScript Stack & Most popular full-stack web configuration for React Framework.
- MongoDB (Database) Express (Framework)
- React (Framework & JavaScript Library)
- Node.js (JavaScript Environment)
- Material UI (User Interface)
- React Big-Scheduler (Scheduler for React)
- Material Table (Data Table) Mongoose (Used with MongoDB
- Auth0 (Handles the User Authentication and Account Management



## Manufacturing Plan

- Make vs Buy Analysis Since this project can be designed and implemented for free, it is worth it for us to make it rather than buy it. Buying software is expensive and not catered to exactly what we need.
- Sourcing We are leverging Node.js, React, Auth0, and MongoDB as sourcing components to construct our project.
- Location (or process) This website to be published on Uldaho servers. The process will be to integrate the sourcing components to complete the software, communicate with Victor House, and publish it on the server.
- Who Our senior capstone subMerge team will have this up and running and available for use before the project expo.
- Cost None

## Design Validation Approach

- Only users with Uldaho emails should be able to create accounts
- Multiple users should be able to use the website concurrently
- Users should be able to view their schedule
- Admins should have control of billing codes and admin tasks
- User login credentials should be stored securely
- Website should function indefinitely without updates

#### Potential Risks

- Misuse of website by external parties
  - Only allow users with Uldaho emails to use the service
  - Blocked/Read-only status utility for admins
- Free or Open-Source platforms becoming Pay to Use.
- Authentication and Encryption

## Project Schedule and Budget

- Project Schedule:
- 3/1 Ability to create and save reservations, have good feedback when making reservations, have UI branding, visually show reservations on the calendar, change status of user to view only/blocked.
- **3/9** Snapshot Day 3
- 3/15 Put website on UI server.
- 4/29-4/30 Project Expo

# Questions?