



Imperial Union of Planets



Fleet Holdings



Fleet Personnel



Fleet Stats

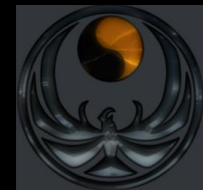
Fleet Rank – Level 45
(NA Since last report)

Total Members – 68
(-1 since last report)

Agendas/Other information

Meeting – 95006.40

Additional Comments – Click [here](#)



Romulus Liberation Front

Fleet Rank – Level 3
(+1 since last report)

Total Members – 17
(+3 since last report)



Romulus Liberation Front

Dilithium Mine	Trade = 9,400 XP Development = 8,500 XP	Tier 0 (Awaiting Tier 1 Upgrade)
Embassy	Diplomacy = 9,600 XP Embassy Recruit = 7,200 XP	Tier 0
K-13	Retrofit Engineering = 2,400 XP Xenotech Research = 7,200 XP	Tier 0
Research	Research = 5,100 XP Development = 2,900 XP	Tier 0
Spire	Research = 4,900 XP Operations = 2,400 XP	Tier 0
Starbase	Military = 12,500 XP Engineering = 11,5000 XP Science = 13,500 XP	Tier 1



Imperial Union of Planets – Fleet Holdings





Imperial Union of Planets Personnel

Empress
Aisha Cthylla Sato

Consilium Imperatricis
T'Dzheska, Selek Varen,

High Command
Kaylin, Cain, Byron, Sa'vik, Daniel,

Commissar
Sasha Lynn Viktoria, Reka, Lukaria, Isat, Flesh, FeelsPyroMan, Bryan,

Imperial Guards
Theorius, T'Lala, Siayko, Scarlet Tyrenvor, Savmoria,
Karl Manno Matlock, Heather, Erika, Cristi Witkowski, Ariel Shran,

Citizen
Wolf, Vkxon, V'Lel, Tsubaki Desu, Tolan, Thomas Mason, Tal'ina, T'Nis, T'mal, Sukima, Sofia
Martina, Rim Okett, Raven, Raigha, Marckus, Lukita Roa, Korsah, Kimberly Marzett, Kennedy,
Katis, Grace, Fire, Devona Shenika, Daemon, D'khed, Aspen,

Civilian
Xewran, Tom, Tol'inra, Talius, Talimari, Steven, Spok, Shenia, Rimal,
Marissa Bluerose, Logan, Kraye, Keera, Jhrol, Jaysonn, Hippaforalkus, Ash,
Alicia,

Any Changes in rank will be listed here.

+1 High Command – Daniel, due to promotion.
+1 Commissar – Flesh, due to promotion.
+1 Citizen – Katis, due to promotion.

Messages

No messages this week.

IUoP – Plexus Spacedock



I	II	III	IV	V
I	II	III	IV	V
I	II	III	IV	V
I	II	III	IV	V

Plexus SD	9,000 XP / 13,000 XP
Military	59,755XP / 250,000 XP
Engineering	56,505 XP / 250,000 XP
Science	66,255 XP / 250,000 XP

Current Active Projects

Practice Tactical Exercises III – 52% Completed (765 FM)
 Theoretical Modelling Projects III – 65% Completed (500 FM)
 Engineering Construction Projects III – 52% Completed (765 FM)

XP situation once current projects completed and the difference in XP since the last report.

Plexus SD	9,000 XP / 13,000 XP	+ 1,000 XP
Military	59,755XP / 250,000 XP	+ 4,000 XP
Engineering	56,505 XP / 250,000 XP	+ 2,500 XP
Science	66,255 XP / 250,000 XP	+ 4,500 XP



IUoP – Romulan Consulate

I	II	III	
I	II	III	
I	II		III

Romulan Consulate	4,000 XP / 6,000 XP
Diplomacy	41,490 XP / 59,500 XP
Recruit	35,790 XP / 59,500 XP

Current Active Projects

Perform Recruitment Drills – 89% Completed (595 FM)
 Generate Diplomatic Contacts – 87% Completed (715 FM)

XP situation once current projects completed and the difference in XP since the last report.

Romulan Consulate	4,000 XP / 6,000 XP	NA
Diplomacy	41,490 XP / 59,500 XP	+ 1,000 XP
Recruit	35,790 XP / 59,500 XP	+ 4,000 XP



IUoP – Re-Education Centre #92-B

FLEET HOLDING COMPLETED

**The IUOP is now at Tier 3 for the
*'Re-Education Centre #92-B'***



IUoP – Research Facility Alpha-1839-C

I	II	III
I	II	III
I	II	III

Alpha-1839-C	4,000 XP / 6,000 XP
Research	38,100 XP / 59,500 XP
Operations	36,100 XP / 59,500 XP

Current Active Projects

Catalog Ancient Technology III – 99% Completed (50FM)
 Spire Infrastructure Support II – 100% Completed

XP situation once current projects completed and the difference in XP since the last report.

Alpha-1839-C	4,000 XP / 6,000 XP	NA
Research	38,100 XP / 59,500 XP	+7,000 XP
Operations	36,100 XP / 59,500 XP	+7,000 XP



IUoP – Imperial Forum

Formerly known as the Memory Omega Staging Area

I	II		III
I	II	III	
I	II	III	

Imperial Forum	4,000 XP / 6,000 XP
Diplomacy	29,600 XP / 59,500 XP
Recruit	33,700 XP / 59,500 XP

Current Active Projects

Supply Laboratory Workers III – 89% Completed (358FM)
 Collate and Organise Research Data III
 89% Complete (358 FM)

XP situation once current projects completed and the difference in XP since the last report.

Imperial Forum	4,000 XP / 6,000 XP	NA
Diplomacy	29,600 XP / 59,500 XP	+ 2,500 XP
Recruit	33,700 XP / 59,500 XP	+ 2,500 XP



IUoP – 0-17 Latrodect Station

I	II		III
I	II	III	
I	II		III

0-17 Latrodect	4,000 XP / 6,000 XP
Diplomacy	35,000 XP / 59,500 XP
Recruit	32,200 XP / 59,500 XP

Current Active Projects

K-13 Xenotech Research Support III
 87% Completed(715 FM)

Retrofit Engineering Technologies II
 87 % Completed (715FM)

XP situation once current projects completed and the difference in XP since the last report.

0-17 Latrodect	4,000 XP / 6,000 XP	NA
Diplomacy	35,000 XP / 59,500 XP	+ 4,000 XP
Recruit	32,200 XP / 59,500 XP	+ 2,000 XP

Other Actions/Requests/Suggestions/Other information/Agenda for Meetings

Empress of the Imperial Union of Planets

- Anything else the Empress will want to mention will be discussed during the meeting.

President

- **Outstanding Items – Imperial Wargames – UPDATE**
- **NEW ITEM – New Members**
- **NEW ITEM - Fleet PADD for May**
- **NEW ITEM – Agenda for Whole Fleet meeting**
- **NEW ITEM – Risa Summer Party Ideas**
- **NEW ITEM – Bonus Marks & Fleet Marks Events**
- Anything else the President will want to mention will be discussed during the meeting.

Romulan Liberation Front Ambassador

- **NEW ITEM – Fleet update**
- **NEW ITEM – Names of holdings**

The Grand Director of State Security

- **Outstanding Item - the adoption of an imperial anthem to promote patriotism within the Union.**
- Anything else the Countess will want to mention will be discussed during the meeting.

The Grand Admiral of Imperial Union Starfleet

- **Outstanding item – update on the IUoP Starships currently being built in drydock.**
- Anything else the Grand Admiral will want to mention will be discussed during the meeting.

The First Marshall of the People's Imperial Defence Force

- Anything else the First Marshall will want to mention will be discussed during the meeting.

High Command

- Anything else members of the High Command will want to mention will be discussed during the meeting.