

P-P-W

'Make a real change!'

Vote Today!



The People's Party of Wolvhaven: The Manifesto

-For July 2020 general Elections-

You say
You vote
We aim
We accomplish

Overview

We are the PPW. We have written this manifesto to show you our aims and why you should vote for us in the July 2020 General Elections.

Policies

1. Our policy is simple: you say, we do! We aim to deliver the things you want to see in our community whilst bringing you into the discussion, the citizen!
2. Many have heard of the saying, 'keep your friends close, but your enemies closer,' and we take that to our hearts. We aim to keep discussions open to everyone like you, the citizen or our opposition as it is not fair to only focus on us and you. Everyone must have a say that has value to it.

Specifications

We are: The People's Party of Wolvhaven. A new political party running for the July 2020 General Election. We are a purely democratic party caring about everyone's say. Whether you are PR, citizen, architect, or engineer, you all have a say no matter how new you are. We aim to achieve many things, which are listed under 'milestones'.

Members

Leader: Quirtzy

Members: THE_CUBE, froggg

Milestones

-A New, Better Punishment System

Wolvhaven has had a punishment system unchanged since the publishing of the WHStatues. While it is effective, we aim to create an even better, and most importantly fairer system to what it is now. We aim to give everyone a fair trial once a player is caught doing something illegal. Here, the player will be given the chance to defend themselves, plead guilty, or receive their punishment whilst adhering to punishment laws of WH. A hearing will be heard in the WH Court in Fourth Haven with a judge, defence(if there is one), and a prosecution. Along with that, witnesses and a jury if wanted by anyone in the hearing. This is to have a better system similar to real life. We plan to implement this using a referendum with you choosing whether you want the new system or not.

-Encouragement for application to roles.

We encourage Wolvhaveners to apply for roles in our community as it is good to help and interact with it. As a result, we encourage everyone to praise the people who have decided to apply for any role with the exception of PR and Citizen (as these are ranks everyone who joins Wolvhaven should aim for).

-Infrastructure change.

Kenton will become step-free! If we win the elections, we will make sure all future stations will be step-free as everyone deserves an equal chance to travel on Wolvhaven transport.

Furthermore, if we win, we want to re-open BERT in Fourth Haven as semi-automatic lines with the help of our engineers and Axton (the owner of BERT). This will allow players to see and explore parts of Wolvhaven City they have never seen before as uCars are a rare sight and the metro is the main mode of transport. As a result, we want to re-open BERT to allow more of the city to be seen as well as allow more connections with the manual trams.

In addition, we want to lower prices of buses in Fourth Haven allowing more players to travel whilst also implementing more warps like to the large South Stalingrad bus station making Stalingrad a busy hub of BERT, trams ,and buses making the area of Stalingrad more regenerated.

Moreover, we also want to re-generate the island of Mechanicsburg as the island is quite bare with a lot of space unused. Also, we will be open to suggestions to what else we should do in terms of infrastructure.

-Fifth Haven recognition.

Works on a new city, by the name of Fifth Haven, have begun. The land where this city is located is way larger than the islands of the current Wolhaven City. Still, there's a lot of space unused and we as a party will encourage and recognise players, who build in Fifth Haven with the permission of SilverWolv. From anything to flats or roads, we will appreciate the people who have allowed 5H to progress and implement a reward system of WH\$ and other benefits, which will be thought of later with the help of the community. This will help the work on 5H progress and inspire more players to help make progress on 5H.

In addition, we want to propose a bill to make an official Suggestion Form (in Google Documents form) for players who would like to suggest changes in certain things, ministries, worlds, or the government.

-Stability and Assurance.

We promise to keep Wolhaven safe and stable allowing everyone to enjoy our community and creations. If any discrimination or extreme hate happens, we will be swift to respond and give out the penalties they deserve

-Gardellia reforms and staff improvements.

Most prominently, we want to give the applicants the best chances to pass whilst passing with the highest level of knowledge. As a result, we want to make videos (just like the one before a WH Driver's exam) for Gardellia building and WorldEdit applications to allow players to have a better understanding before taking the test whilst also needing to read the Gardellia Rules for the best results whilst having the highest knowledge of Gardellia and WorldEdit rules.

Furthermore, over the past few months, staff have been working extremely hard to deliver results and joy across Wolhaven and with Covid-19 increasing worries and stress, we want

to introduce management changes in the staff team to relieve the stress of our wonderful staff that allow Gardellia to function.

-Shop offers in 4H to franchise owners.

With the removal of the /jobs plug-in by the ruling party 'United Wolvhaven' in this term. Many players have switched to franchising in Wolvhaven as a mean to earn money. Along with that, there's still many unclaimed shop spaces in 4H like Dakota Mall or the pierside in Fourth Haven. As a result, we will encourage and offer many shop spaces in 4H to fill out those empty spaces and allow many players to earn money without the job plugin.

We thank you for reading our manifesto and we hope you will vote for us. -Quirtzy (Leader of PPW)

#votePPW

Make a Real change!